



Glass pattern occurs in V1 with global representation further down the ventral stream.

	RDK	Glass/dGlass
dot size	0.083°	
number of dots	500	500 (250 dipoles)
dot to dot distance	N/A	0.133°
speed of dots	10°/sec	N/A
duration	500msec	
task (discrimination)	direction of motion	orientation/implied direction
variances (deg)	0,2,4,8,16,24,32,40	

# Limiting Factors in Form and Motion Perception: Shared Locally, Differentiated Globally

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$\tau_{obs} = $	 $\tau_{obs}$ = threshold $\sigma_{eq}$ = equivalent inter $\sigma_{ext}$ = external noise <i>Eff</i> = sampling efficie

in no significant difference (p>0.05) in the goodness of the fit measure ( $r^2$ ) compared to the full model.

**p.** 3-24.